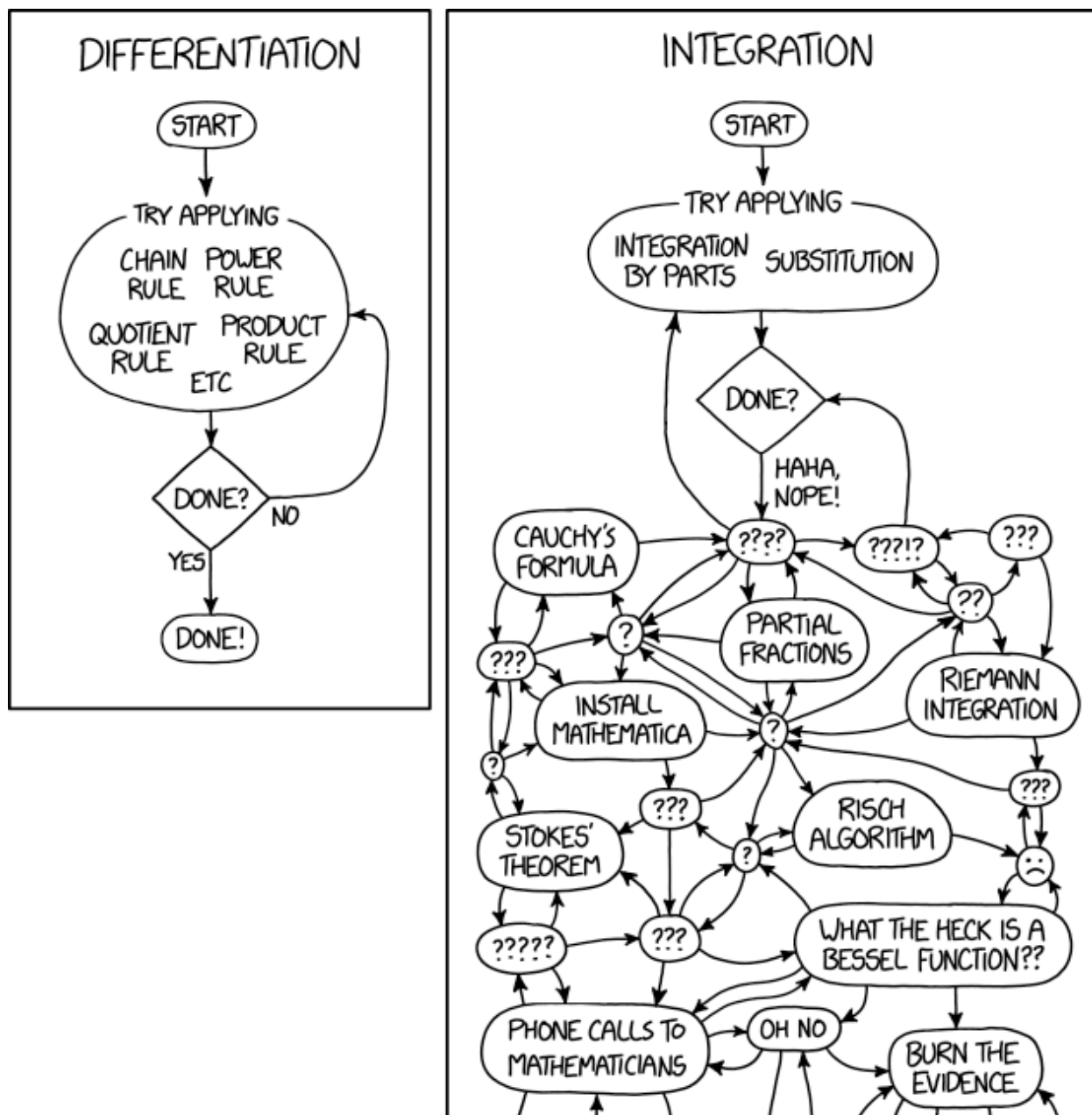


Chapter 6: Monte Carlo Integration

ch 3

Monte Carlo integration is a statistical method based on random sampling in order to approximate integrals. This section could alternatively be titled,

“Integrals are hard, how can we avoid doing them?”



1 A Tale of Two Approaches

Consider a one-dimensional integral.

$$\int_a^b \underbrace{f(x) dx}_{\text{"integrand"}}$$

The value of the integral can be derived analytically only for a few functions, f . For the rest, numerical approximations are often useful.

Why is integration important to statistics?

Many quantities of interest in inferential statistics can be expressed as the expectation of a function of a random variable.

$$E[g(x)] = \int \underbrace{g(x) f(x)}_{\text{integrand}} dx$$

1.1 Numerical Integration

Idea: Approximate $\int_a^b f(x) dx$ via the sum of many polygons under the curve $f(x)$.

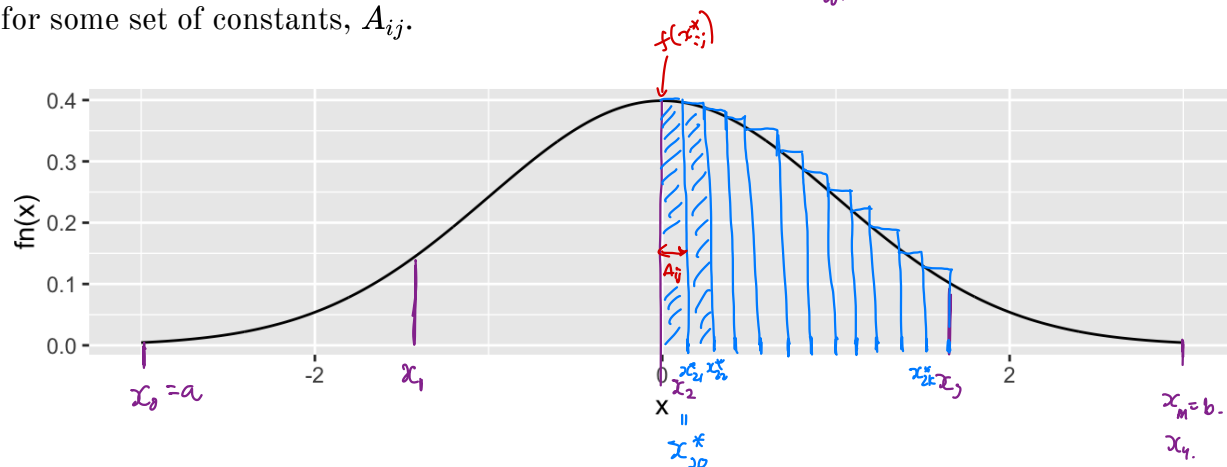
To do this, we could partition the interval $[a, b]$ into m subintervals $[x_i, x_{i+1}]$ for $i = 0, \dots, m-1$ with $x_0 = a$ and $x_m = b$.

Within each interval, insert $k+1$ nodes, so for $[x_i, x_{i+1}]$ let x_{ij}^* for $j = 0, \dots, k$, then

$$\int_a^b f(x) dx = \sum_{i=0}^{m-1} \int_{x_i}^{x_{i+1}} f(x) dx \approx \sum_{i=0}^{m-1} \sum_{j=0}^k A_{ij} f(x_{ij}^*)$$

\uparrow width \uparrow heights.

for some set of constants, A_{ij} .



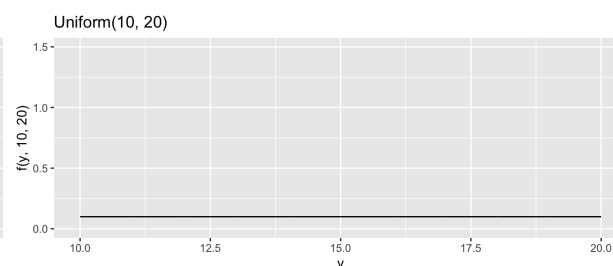
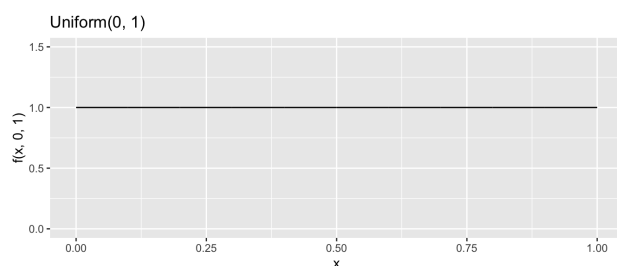
1.2 Monte Carlo Integration

How do we compute the mean of a distribution?

Example 1.1 Let $X \sim \text{Unif}(0, 1)$ and $Y \sim \text{Unif}(10, 20)$.

```
x <- seq(0, 1, length.out = 1000)
f <- function(x, a, b) 1/(b - a)
ggplot() +
  geom_line(aes(x, f(x, 0, 1))) +
  ylim(c(0, 1.5)) +
  ggtitle("Uniform(0, 1)")

y <- seq(10, 20, length.out = 1000)
ggplot() +
  geom_line(aes(y, f(y, 10, 20))) +
  ylim(c(0, 1.5)) +
  ggtitle("Uniform(10, 20)")
```



Theory

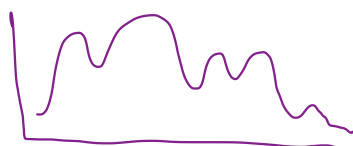
(exact)

$$f(y) = \begin{cases} \frac{1}{10} & 10 \leq y \leq 20 \\ 0 & \text{o.w.} \end{cases}$$

$$\begin{aligned} E(X) &= \int_0^1 x \cdot f(x) dx \\ &= \int_0^1 x \cdot 1 dx \\ &= \left[\frac{x^2}{2} \right]_0^1 = \frac{1}{2}. \end{aligned}$$

$$\begin{aligned} E[Y] &= \int_{10}^{20} y \cdot f(y) dy \\ &= \int_{10}^{20} \frac{y}{10} dy \\ &= \frac{1}{10} \left[\frac{y^2}{2} \right]_{10}^{20} = 15. \end{aligned}$$

What about some other dist?



??

Probably can't do this in closed form.

⇒ need approximation:

1.2.1 Notation

θ = parameter of interest (unknown).

$\hat{\theta}$ = estimator of θ , statistic (sometimes we write \bar{X} , S^2 , etc. instead of $\hat{\theta}$).

Distribution of $\hat{\theta}$ = sampling distribution.

$E[\hat{\theta}]$ = theoretical mean of the sampling dsn of $\hat{\theta}$
 "on average, what is the value of $\hat{\theta}$?"

$Var(\hat{\theta})$ = ^{theoretical.} variance of sampling dsn of $\hat{\theta}$

Estimated versions

- $\hat{E}[\hat{\theta}]$ = estimated mean of sampling dsn of $\hat{\theta}$
- $\hat{Var}(\hat{\theta})$ = estimated variance of sampling dsn of $\hat{\theta}$.
- $se(\hat{\theta}) = \sqrt{Var(\hat{\theta})}$
- $\hat{se}(\hat{\theta}) = \sqrt{\hat{Var}(\hat{\theta})}$.

1.2.2 Monte Carlo Simulation

What is Monte Carlo simulation?

Computer simulation that generates a large # of sample from a dsn.
 The dsn characterizes the population from which a sample is drawn.

(sounds like Ch. 3).

1.2.3 Monte Carlo Integration

To approximate $\theta = E[X] = \int x f(x) dx$, we can obtain an iid random sample X_1, \dots, X_n from f and then approximate θ via the sample average

$$\hat{\theta} = \frac{1}{m} \sum_{i=1}^m X_i$$

Example 1.2 Again, let $X \sim \text{Unif}(0, 1)$ and $Y \sim \text{Unif}(10, 20)$. To estimate $E[X]$ and $E[Y]$ using a Monte Carlo approach,

↳ by randomly generating a sample.

① draw $X_1, \dots, X_m \sim \text{Unif}(0, 1)$.

② Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m X_i$

① draw $Y_1, \dots, Y_m \sim \text{Unif}(10, 20)$

② Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m Y_i$

This is useful when we can't compute EX in closed form. Also useful for other integrals.

Now consider $E[g(X)]$.

$$\theta = E[g(X)] = \int_{-\infty}^{\infty} g(x) f(x) dx.$$

The Monte Carlo approximation of θ could then be obtained by

1. Draw $X_1, \dots, X_m \sim f$

2. $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(X_i)$

parameter
characterizing
population
Thing we
care about
estimating!

Definition 1.1 *Monte Carlo integration* is the statistical estimation of the value of an integral using evaluations of an integrand at a set of points drawn randomly from a distribution with support over the range of integration.

Example 1.3

A) parameter estimation: linear models vs. generalized linear models.

$$Y = X\beta + \varepsilon, \quad \varepsilon \sim N(0, \sigma^2) \quad \hat{\beta} = (X^T X)^{-1} X^T Y \text{ in closed form.}$$

GLM: $Y \sim \text{Binom}(p)$
 $\logit(p) = \beta_0 + \beta_1 X$ no closed form estimate for β_0, β_1 .

B) estimate quantiles of a ds. \Leftrightarrow Find y s.t. $\int_{-\infty}^y f(x) dx = .9$.
 Why the mean?

Let $E[g(X)] = \theta$, then

$$E[\hat{\theta}] = E\left[\frac{1}{m} \sum_{i=1}^m g(X_i)\right] = \frac{1}{m} \sum_{i=1}^m E[g(X_i)] = \frac{1}{m} [\underbrace{\theta + \dots + \theta}_{m \text{ times}}] = \theta$$

so $\hat{\theta}$ is unbiased.

and, by the strong law of large numbers,

$$\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(X_i) \xrightarrow{P} E[g(X)] = \theta.$$

Example 1.4 Let $v(x) = (g(x) - \theta)^2$, where $\theta = E[g(X)]$, and assume $g(X)^2$ has finite expectation under f . Then

$$\text{Var}(g(X)) = E[(g(X) - \theta)^2] = \underline{E[v(X)]}.$$

We can estimate this using a Monte Carlo approach.

① Sample $X_1, \dots, X_m \sim f$

② Compute $\frac{1}{m} \sum_{i=1}^m v(X_i) = \frac{1}{m} \sum_{i=1}^m (g(X_i) - \theta)^2$

$\hat{\text{Var}}(g(X)) = \hat{E}(v(X)).$

$\hat{\text{Var}}(g(X)).$

don't know this! $\theta = E[g(X)]$

\Rightarrow can replace with $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(X_i).$

Want to use this to estimate sampling variance of $\hat{\theta}$

$$\text{Var}(\hat{\theta}) = \text{Var}\left(\frac{1}{m} \sum_{i=1}^m g(X_i)\right) = \frac{1}{m^2} \sum_{i=1}^m \text{Var} g(X_i) = \frac{1}{m} \text{Var}(g(X)).$$

approximate this using $\hat{\text{Var}}(g(X))$

When $\text{Var}(g(x))$ and is finite, CLT states..

$$\frac{\hat{\theta} - \overset{= \theta}{E \hat{\theta}}}{\sqrt{\underbrace{\text{Var } \hat{\theta}}_{\frac{\text{Var } g(x)}{m}}}} \xrightarrow{d} N(0, 1) \quad \text{as } m \rightarrow \infty.$$

Hence if m is large

$$\hat{\theta} \approx N\left(\theta, \frac{\text{Var}(g(x))}{m}\right)$$

we can use $\hat{\text{Var}}(g(x))$ plug in from prev. page.

We can use this to put confidence limits or error bounds on the MC estimate of any integral θ .

Monte Carlo integration provides slow convergence, i.e. even though by the SLLN we know we have convergence, it may take us a while to get there.

→ need n to be large.

But, Monte Carlo integration is a **very** powerful tool. While numerical integration methods are difficult to extend to multiple dimensions and work best with a smooth integrand, Monte Carlo does not suffer these weaknesses.

Numeric integration cannot say the same.

- MC does not attempt systematic exploration of a p -dimensional support region of f .
- does not require integrands to be smooth, does not require finite support.

1.2.4 Algorithm

The approach to finding a Monte Carlo estimator for $\theta = \int g(x)f(x)dx$ is as follows.

1. Rewrite $\int h(x)dx = \int g(x)f(x)dx$ where f is a pdf.
 $\theta = \int h(x)dx = \int g(x)f(x)dx = E[g(X)], X \sim f$.
 Select g, f to define θ as an expected value.
2. derive the estimator s.t. $\hat{\theta}$ approximates $\theta = E[g(X)] = \int g(x)f(x)dx$.
 $\frac{1}{m} \sum_{i=1}^m g(x_i), x_i \stackrel{iid}{\sim} f$.
3. Sample $X_1, \dots, X_m \sim f$
4. Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(x_i)$.

Before we write code.

Example 1.5 Estimate $\theta = \int_0^1 h(x)dx$.

① Let f be the Uniform $(0,1)$ density.

$$\theta = \int_0^1 h(x)dx = \int_0^1 h(x) \cdot \underbrace{1}_{\text{unif}(0,1) \text{ pdf.}} dx \Rightarrow h(x) = \underline{g(x)}.$$

$$\textcircled{2} \Rightarrow \hat{\theta} = \frac{1}{m} \sum_{i=1}^m g(x_i) = \frac{1}{m} \sum_{i=1}^m h(x_i), \quad x_i \stackrel{iid}{\sim} \text{Unif}(0,1).$$

③ Sample $X_1, \dots, X_m \sim \text{Unif}(0,1)$.

$$x \leftarrow \text{runif}(m, 0, 1).$$

$$\textcircled{4} \text{ Compute } \hat{\theta} = \frac{1}{m} \sum_{i=1}^m h(x_i)$$

$$\Rightarrow \text{mean}(h(x)).$$

Example 1.6 Estimate $\theta = \int_a^b h(x) dx$.

① choose $f \equiv \text{Unif}(a, b)$. so that $f(x) = \begin{cases} \frac{1}{b-a} & a \leq x \leq b \\ 0 & \text{o.w.} \end{cases}$

$$\theta = \int_a^b h(x) dx = \int_a^b \underbrace{h(x)}_{g(x)} \cdot \underbrace{(b-a)}_{f(x)} \cdot \frac{1}{b-a} dx.$$

② $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m (b-a) h(x_i)$ for $x_i \stackrel{\text{iid}}{\sim} \text{Unif}(a, b)$.

③ Sample $x_1, \dots, x_m \sim \text{Unif}(a, b)$ $x \leftarrow \text{runif}(m, a, b)$.

④ Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m (b-a) h(x_i)$ $\text{mean}((b-a)h(x))$.

Another approach:

What if I choose $Y \sim \text{Unif}(0, 1)$ instead? Then $f(y) = \begin{cases} 1 & 0 \leq y \leq 1 \\ 0 & \text{o.w.} \end{cases}$

But we care about $\int_a^b h(x) dx$

We want to integrate from (a, b) , but the support of the dsn is $(0, 1)$.

We can use a change of variable to use MC integration. (a, b) maps to $(0, 1)$.

Need a function that $x \in (a, b)$ to $y \in (0, 1)$. We will use a linear transformation.

$$\frac{x-a}{b-a} = \frac{y-0}{1-0} \Rightarrow \frac{x-a}{b-a} = y.$$

↓ solve for x

$$x = a + y(b-a).$$

$$dx = (b-a) dy.$$

$$\text{Now } \theta = \int_a^b h(x) dx = \int_{\substack{\uparrow \\ \text{support of } Y}}^1 \underbrace{h(a + y(b-a))}_{g(y)} \cdot \underbrace{(b-a)}_{f(y)} dy.$$

$g(y) \cdot f(y) = E[g(Y)], Y \sim \text{Unif}(0, 1).$

To get a $\hat{\theta}$,

① Simulate $y_1, \dots, y_m \sim \text{Unif}(0, 1)$.

$$\hat{\theta} = \frac{1}{m} \sum_{i=1}^m h(a + y_i(b-a)) \cdot (b-a)$$

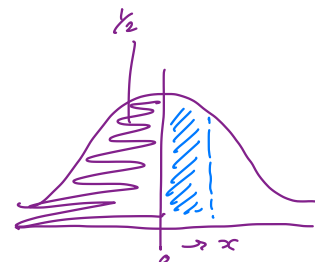
We can use this if limits of integration don't match any density!

Example 1.7 Monte Carlo integration for the standard Normal cdf. Let $X \sim N(0, 1)$, then the pdf of X is

$$\phi(x) = f(x) = \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{x^2}{2}\right), \quad -\infty < x < \infty$$

and the cdf of X is

$$\Phi(x) = F(x) = \int_{-\infty}^x \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{t^2}{2}\right) dt.$$



We will look at 3 methods to estimate $\Phi(x)$ for $x > 0$.

Method 1 Note that for $x > 0$, $\Phi(x) = \underbrace{\int_{-\infty}^0 \phi(x) dx}_{= 1/2} + \boxed{\int_0^x \phi(x) dx}$.

change of
variables

Support of $Y \sim \text{Unif}(0, 1)$ is $(0, 1)$. We want a function that maps
 $t \in [0, x]$ to $y \in [0, 1]$.

linear transformation $\frac{t-0}{x-0} = \frac{y-0}{1-0} \Rightarrow \frac{t}{x} = y.$

↓

$$t = x \cdot y.$$

$$dt = x \cdot dy.$$

$$\int_0^x \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{t^2}{2}\right) dt = \int_0^1 \underbrace{\frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x \cdot y)^2}{2}\right)}_{g(y)} x dy.$$

$g(y), \quad y \sim \text{Unif}(0, 1).$

So a MC estimate could be obtained by:

① Sample $Y_1, \dots, Y_m \sim \text{Unif}(0, 1)$.

② Compute $\hat{\theta} = \frac{1}{m} \sum_{i=1}^m \frac{1}{\sqrt{2\pi}} \exp\left(-\frac{(x \cdot Y_i)^2}{2}\right) x + \frac{1}{2}$ for $x > 0$.

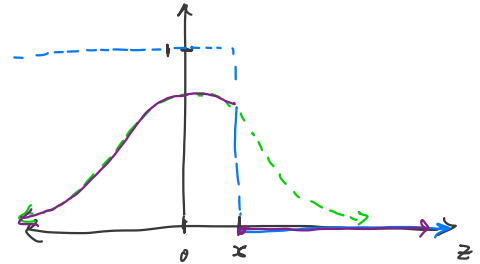
Method 2 Could generate $X \sim \text{Unif}(0, x)$.
clever choice of Unif
Homework.

Method 3Indicator
functionLet \mathbb{I} be an indicator function.

$$\mathbb{I}(Z \leq x) = \begin{cases} 1 & \text{if } Z \leq x \\ 0 & \text{otherwise.} \end{cases}$$

Let $Z \sim N(0, 1)$. Then,

$$\begin{aligned} E_Z[\mathbb{I}(Z \leq x)] &= \int_{-\infty}^{\infty} \mathbb{I}(Z \leq x) f(z) dz \quad \text{// } \phi(z) \\ &= \int_{-\infty}^x \phi(z) dz \\ &= \Phi(x) \end{aligned}$$

So an MC estimator of $\Phi(x)$ is:① Generate $Z_1, \dots, Z_m \sim N(0, 1)$.

$$\textcircled{2} \hat{\Phi}(x) = \frac{1}{m} \sum_{i=1}^m \mathbb{I}(Z_i \leq x)$$

counts # of Z_i 's $\leq x$.

Notes:

① Can show Method 3 has less bias in tails and Method 2 has less bias in the center.

② Method 3 works for any dsn to approximate the cdf (change f accordingly).

1.2.5 Inference for MC Estimators

The Central Limit Theorem implies

$$\frac{\hat{\theta} - E(\hat{\theta})}{\sqrt{\text{Var}(\hat{\theta})}} \rightarrow^d N(0,1)$$

So, we can construct confidence intervals for our estimator ^{MC}

1. 95% CI for $E(\hat{\theta})$: $\hat{\theta} \pm 1.96 \sqrt{\text{Var}(\hat{\theta})}$

2. (HW) 95% CI for $\Phi(2)$: $\hat{\Phi}(2) \pm 1.96 \sqrt{\text{Var}(\hat{\Phi}(2))}$

But we need to estimate $\text{Var}(\hat{\theta})$.

Recall

Assume $\theta = E[g(X)] = \int_{-\infty}^{\infty} g(x) f(x) dx$

$$\sigma^2 = \text{Var}[g(X)].$$

Then $\text{Var}(\hat{\theta}) = \text{Var}\left[\frac{1}{m} \sum_{i=1}^m g(X_i)\right] = \frac{1}{m^2} \sum_{i=1}^m \text{Var}[g(X_i)] = \frac{\text{Var}[g(X)]}{m} = \frac{\sigma^2}{m}$

So $\text{Var}(\hat{\theta}) = \frac{\hat{\sigma}^2}{m} = \frac{1}{m} \left[\frac{1}{m} \sum_{i=1}^m [g(X_i) - \hat{\theta}]^2 \right] = \frac{1}{m^2} \sum_{i=1}^m (g(X_i) - \hat{\theta})^2$

and $\hat{\text{se}}(\hat{\theta}) = \sqrt{\text{Var}(\hat{\theta})}$.

Recall that we usually use $s^2 = \frac{1}{m-1} \sum_{i=1}^m (X_i - \bar{X})^2$ to estimate σ^2

why not use s^2 w/ $\frac{1}{m-1}$ instead of $\hat{\sigma}^2$ w/ $\frac{1}{m}$?

For MC integration, m is large so $\frac{1}{m-1} \approx \frac{1}{m}$

Ex if $m=1000$, $\frac{1}{m-1} - \frac{1}{m} = 1 \times 10^{-6}$

Some books use $\frac{1}{m-1}$, so $\text{Var}(\hat{\theta}) = \frac{1}{m(m-1)} \sum_{i=1}^m (g(X_i) - \hat{\theta})^2$

So, if $m \uparrow$ then $Var(\hat{\theta}) \downarrow$. How much does changing m matter?

Example 1.8 If the current $se(\hat{\theta}) = 0.01$ based on m samples, how many more samples do we need to get $se(\hat{\theta}) = 0.0001$?

current $se(\hat{\theta}) = \sqrt{\sigma^2/m} = .01$

want $\sqrt{\frac{\sigma^2}{(a \cdot m)}} = .0001$

$$\frac{\sigma^2}{m} \cdot \frac{1}{a} = (.0001)^2$$

$$(.01)^2 \cdot \frac{1}{a} = (.0001)^2$$

$$a = \left(\frac{.01}{.0001} \right)^2$$

$$= 10,000$$

We would need $10000 \times m$ samples to achieve $se(\hat{\theta}) = .0001$!

Is there a better way to decrease the variance? **Yes!**

probably.